

Job Title: High School STEAM / Science Teacher

Position Type: Full-Time

Reports To: Department Principal

Position Summary

The Secondary STEAM/Science Teacher is responsible for providing engaging, rigorous, and faith-integrated instruction in science and STEAM-related courses, Computer Science, and Physics. The teacher inspires students to think critically, solve problems creatively, and explore God's creation through scientific inquiry, technology, engineering, the arts, and mathematics, while upholding the mission and values of First Assembly Christian School.

Key Responsibilities

Instruction & Curriculum

- Teach Jr high and high school science and STEAM courses (e.g., Physics, Engineering, Robotics, Computer Science, or integrated STEAM electives).
- Design and implement lesson plans aligned with state standards and school curriculum goals.
- Integrate biblical worldview and Christian principles into science instruction.
- Use inquiry-based, project-based, and hands-on learning strategies.
- Differentiate instruction to meet diverse learning needs.
- Incorporate technology, labs, and real-world applications into instruction.

Assessment & Student Growth

- Develop and administer formative and summative assessments.
- Provide timely, constructive feedback to students and parents.
- Track and report on student progress according to school policies.
- Support students academically, socially, and spiritually.

Classroom Environment

- Maintain a safe, respectful, and Christ-centered classroom environment.
- Establish clear expectations for behavior and academic integrity.
- Foster collaboration, curiosity, and creativity among students.

Professional Responsibilities

- Collaborate with colleagues in curriculum planning and professional learning communities.
- Participate in faculty meetings, professional development, and school events.
- Uphold school policies, procedures, and accreditation requirements.
- Serve as a club sponsor, coach, or committee member as assigned.

- Attend faculty meetings, professional development, and school events.
- Collaborate with colleagues on curriculum alignment and instructional improvement.
- Support extracurricular activities, clubs, or school programs assigned.
- Uphold school policies, procedures, and statement of faith.

Faith & School Community

- Model Christ-like character and uphold the school's statement of faith.
 - Participate in chapel services, prayer and spiritual activities.
 - Collaborate with faculty, staff, and administration.
 - Communicate effectively with parents and guardians.
 - Participate in school events, meetings, and professional development.
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Qualifications

Required

- Bachelor's degree in science and or STEAM-related field.
- Teaching certification or eligibility (state or private school requirements).
- A clear, personal Christian faith and active church involvement.
- Commitment to Christian education and integration of faith and learning.

Preferred

- Master's degree in science or in education.
 - Experience teaching high school science and STEAM courses.
 - Experience with project-based learning, robotics, coding, or engineering design.
 - Familiarity with learning management systems and educational technology.
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Skills & Competencies

- Strong classroom management and instructional skills.
- Ability to explain complex concepts clearly and engagingly.
- Creativity, flexibility, and enthusiasm for STEAM education.
- Strong communication and collaboration skills.
- Commitment to professional growth and lifelong learning.